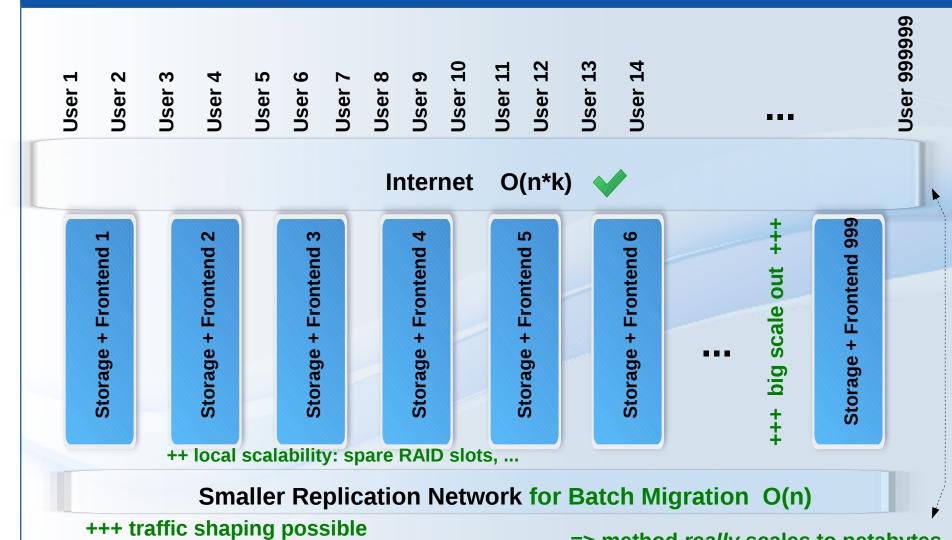
Well-Scaling Architecture: Sharding





=> method *really* scales to petabytes

geo-redundancy